

3D Roof Reconstruction with a Mixed Integer Linear Program

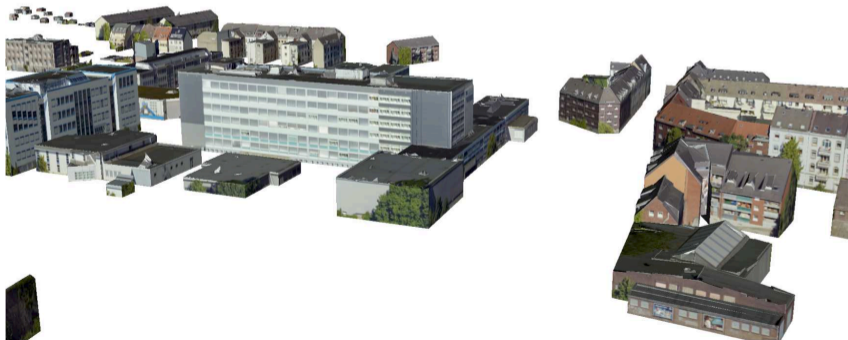
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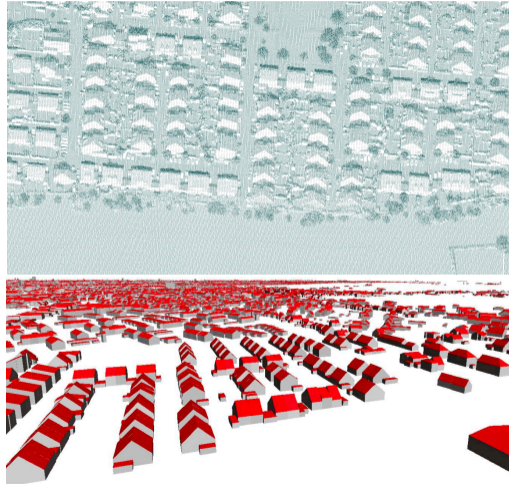
OR 2024 Munich

Outline

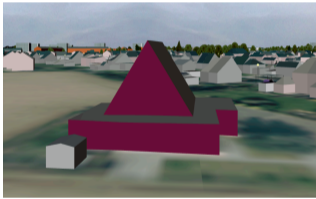
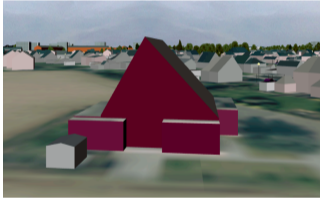
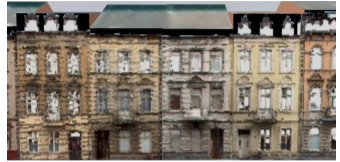
- Model- and data-based generation of 3D city models
- Estimating planes with RANSAC
- Mixed Integer Linear Program (MILP)
- Results



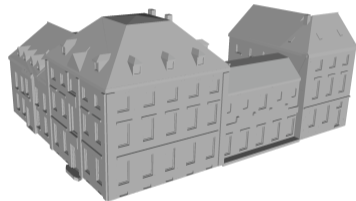
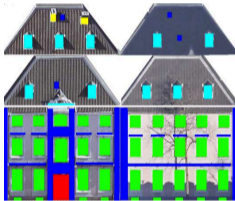
Airborne Laser Scanning point (ALS) cloud and corresponding city model



Deviations of city model roof planes from reality

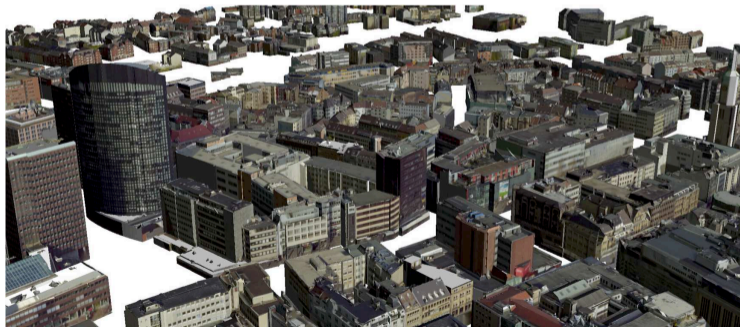


Building shell as a basis for higher levels of detail



Outline

- Model- and data-based generation of 3D city models
- **Estimating planes with RANSAC**
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- Results



Changing plane equations in an existing city model

- The points $\vec{p} \in \mathbb{R}^3$ of the plane of roof facet k fulfill the Hessian normal form

$$\vec{p} \cdot \vec{n}_k = d_k$$

where $|d_k|$ is the distance of the plane from the origin $\vec{0}$, and \vec{n}_k is an (upper) normal with length one.

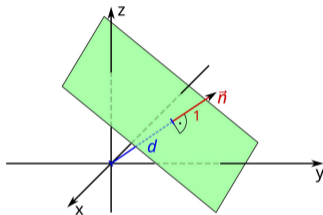


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- We re-estimate the plane with RANSAC to get a new equation

$$\vec{p} \cdot \tilde{\vec{n}}_k = \tilde{d}_k$$

with (upper) normal $\tilde{\vec{n}}_k$, $|\tilde{\vec{n}}_k| = 1$.

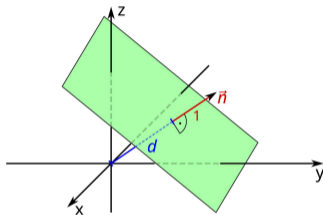


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with (upper) normal $\tilde{\vec{n}}_k$, $|\tilde{\vec{n}}_k| = 1$.

- If the angle between \vec{n}_k and $\tilde{\vec{n}}_k$ is between 2° and 20° , or if the angle is less than 2° but $|d_k - \tilde{d}_k| \geq 10 \text{ cm}$, we use the new plane.

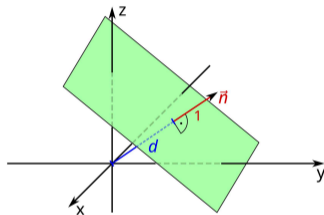


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Random Sample Consensus (RANSAC) to find new equations

procedure RANSAC(P , iteration count i , threshold δ)

$l_{\text{best}} := \emptyset, k = 1$

while ($k \leq i$) \wedge ($|l_{\text{best}}| < |P|$) **do**

 randomly select $\vec{p}_1, \vec{p}_2, \vec{p}_3 \in P$ with $\det[\vec{p}_1, \vec{p}_2, \vec{p}_3] \neq 0$

$(\vec{n}, d) := \text{getPlaneParams}(\vec{p}_1, \vec{p}_2, \vec{p}_3)$

$l := \text{getInliers}(\vec{n}, d, P, \delta)$

if $|l| > |l_{\text{best}}|$ **then**

$l_{\text{best}} := l, \vec{n}_{\text{best}} := \vec{n}, d_{\text{best}} := d$

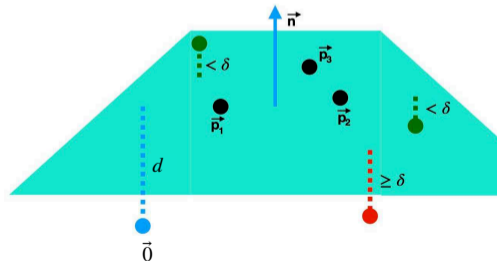
$k := k + 1$

if $|l_{\text{best}}| > 2$ **then**

return $(\vec{n}_{\text{best}}, d_{\text{best}}, |l_{\text{best}}|)$

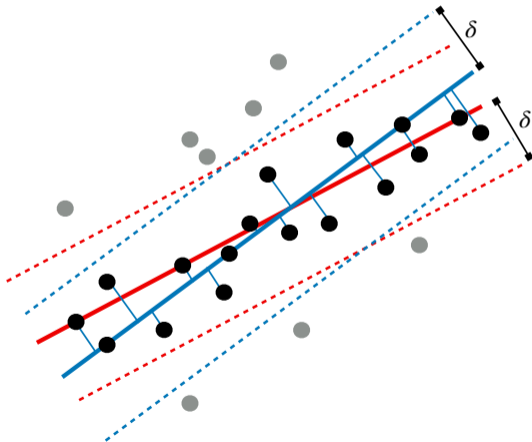
else

return "no plane"



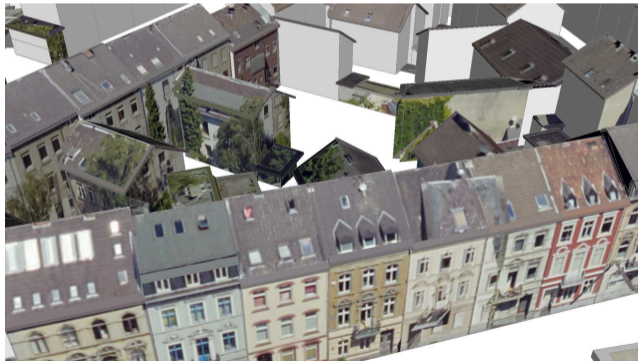
Plane optimization with PCA

We use a Principal Component Analysis to optimally align the RANSAC plane with its inliers.



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Notations

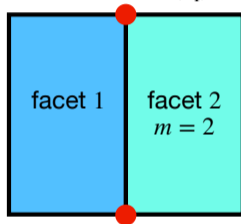
- Let m be the number of roof polygons of a CityGML building or building part.
- Let $V \subset \mathbb{R}^2$ be the set of all (different) roof polygon vertices with at least two adjacent roof facets projected onto the x - y -plane: $V = \{\vec{v}_1, \dots, \vec{v}_{n_0}\}$; z -coordinates are handled separately.
- For each vertex $\vec{v}_i = (\vec{v}_i.x, \vec{v}_i.y) \in V$ let

$$A(\vec{v}_i) \subset [m] := \{1, \dots, m\}$$

be the set of incident roof polygons.

- We map V to \tilde{V} , i.e. \vec{v}_i to $\tilde{\vec{v}}_i$ to adjust ridge lines.

$$V = \{\vec{v}_1, \vec{v}_2\}$$
$$\vec{v}_1 = (\vec{v}_1.x, \vec{v}_1.y) \quad A(\vec{v}_1) = \{1, 2\}$$



$$\vec{v}_2 = \vec{v}_{n_0} \quad A(\vec{v}_2) = \{1, 2\}$$



Idea

- Each 2D vertex \vec{v}_i , $i \in [n_0]$, must be mapped to $\tilde{\vec{v}}_i$ so that $(\tilde{\vec{v}}_i.x, \tilde{\vec{v}}_i.y, \tilde{z}_i)$ lies on a maximum number of adjacent planes for a common real z -coordinate \tilde{z}_i .
- Binary variables $b_{k,i}$ indicate whether the 3D vertex $(\tilde{\vec{v}}_i.x, \tilde{\vec{v}}_i.y, \tilde{z}_i)$ lies on the plane with index k , i.e.¹, for all $k \in A(\vec{v}_i)$

$$-M(1 - b_{k,i}) \leq (\tilde{\vec{v}}_i.x, \tilde{\vec{v}}_i.y, \tilde{z}_i) \cdot \tilde{\vec{n}}_k - \tilde{d}_k \leq M(1 - b_{k,i}). \quad (1)$$

- Thus, a part of the objective function, that has to be maximized, is $\sum_{k \in A(\vec{v}_i)} b_{k,i}$.

¹For M to be sufficiently large, one has to use a local coordinate system instead of UTM coordinates.

Keeping changes small

- A mapped 2D vertex must not be too far away from the original vertices. To avoid unnecessary position changes (e.g. on the cadastral footprint) we also minimize such changes as a secondary optimization goal.
- With a threshold value $\delta_0 > 0$ let $0 \leq x_i^+, x_i^-, y_i^+, y_i^- \leq \delta_0$, and

$$x_i^+ - x_i^- = \vec{v}_i \cdot x - \tilde{\vec{v}}_i \cdot x, \quad y_i^+ - y_i^- = \vec{v}_i \cdot y - \tilde{\vec{v}}_i \cdot y. \quad (2)$$

- Then we extend the objective function to a linear combination:

$$\text{maximize} \left(\sum_{k \in A(\vec{v}_i)} b_{k,i} \right) - \frac{1}{8\delta_0} (x_i^+ + x_i^- + y_i^+ + y_i^-).$$

Adjusting plane equations to get better results

Variable normals lead to a non-linear problem, but we can vary the distances \tilde{d}_k to $\tilde{d}_k - \varepsilon_k^- + \varepsilon_k^+$ with $\delta_1 > 0$ being a small threshold and $0 \leq \varepsilon_k^-, \varepsilon_k^+ < \delta_1$, $k \in [m]$. Then, we optimize globally. Instead of (1), we require that for all $i \in [n_0]$ and $k \in A(\vec{v}_i)$ constraint

$$-M(1 - b_{k,i}) \leq (\tilde{v}_i \cdot x, \tilde{v}_i \cdot y, \tilde{z}_i) \cdot \tilde{n}_k - \tilde{d}_k + \varepsilon_k^- - \varepsilon_k^+ \leq M(1 - b_{k,i}). \quad (3)$$

holds and the global objective is to maximize

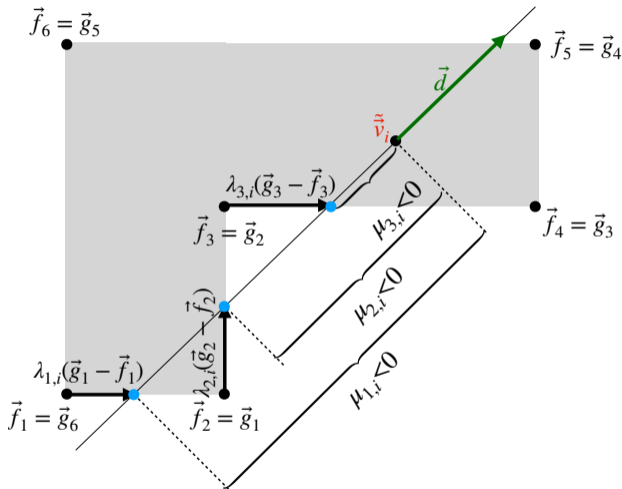
$$\sum_{i=1}^{n_0} \left[\left(\sum_{k \in A(\vec{v}_i)} b_{k,i} \right) - \frac{1}{8n_0\delta_0} (x_i^+ + x_i^- + y_i^+ + y_i^-) \right] - \frac{1}{4m\delta_1} \sum_{k=1}^m (\varepsilon_k^- + \varepsilon_k^+)$$

under (2), (3), and following constraints (4)–(12).

Line scan algorithm

- Each vertex \tilde{v}_i , $i \in [n_0]$ must either be in the interior or on the boundary of the footprint.
- Let \vec{f}_k , \vec{g}_k be the endpoints of footprint edges, $k \in [n_1]$.
- A vector $\vec{d} \in \mathbb{R}^2$ with a largest minimum angle with all footprint edges defines the direction of scan lines.
- Intersection of the scan line through \tilde{v}_i with the edge between \vec{f}_k and \vec{g}_k :

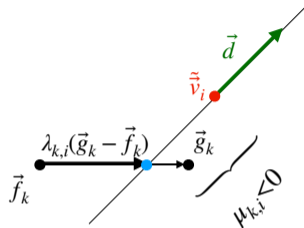
$$\begin{aligned} \vec{f}_k + \lambda_{k,i} \cdot [\vec{g}_k - \vec{f}_k] \\ = \tilde{v}_i + \mu_{k,i} \vec{d}. \end{aligned} \quad (4)$$



Checking for intersections with the scan line (1)

$$\vec{f}_k + \lambda_{k,i} \cdot [\vec{g}_k - \vec{f}_k] = \tilde{v}_i + \mu_{k,i} \vec{d}.$$

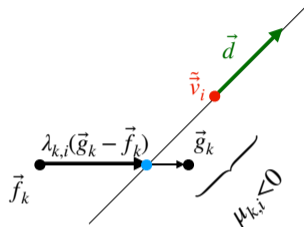
- The intersection is within the edge from \vec{f}_k to \vec{g}_k iff $0 \leq \lambda_{k,i} < 1$.
- We only consider intersections on one side of \tilde{v}_i in the sense of $\mu_{k,i} \leq 0$.
- If \tilde{v}_i lies on the edge, then also $\mu_{k,i} \geq 0$.



Checking for intersections with the scan line (1)

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We model these conditions with binary variables $a_{l,k,i}$, $k \in [n_1]$, $l \in [4]$, $M > 0$ large:

$$\lambda_{k,i} < 1 + (1 - a_{1,k,i})M \wedge \lambda_{k,i} \geq 1 - a_{1,k,i}M, \text{ i.e., } \lambda_{k,i} < 1 \iff a_{1,k,i} = 1, \quad (5)$$

$$\lambda_{k,i} \geq -(1 - a_{2,k,i})M \wedge \lambda_{k,i} < a_{2,k,i}M, \text{ i.e., } \lambda_{k,i} \geq 0 \iff a_{2,k,i} = 1, \quad (6)$$

$$\mu_{k,i} \leq (1 - a_{3,k,i})M \wedge \mu_{k,i} > -a_{3,k,i}M, \text{ i.e., } \mu_{k,i} \leq 0 \iff a_{3,k,i} = 1, \quad (7)$$

$$\mu_{k,i} \geq -(1 - a_{4,k,i})M \wedge \mu_{k,i} < a_{4,k,i}M, \text{ i.e., } \mu_{k,i} \geq 0 \iff a_{4,k,i} = 1. \quad (8)$$

Checking for intersections with the scan line (2)

Via linear constraints we set binary variables ($k \in [n_1]$)

$$s_{k,i} := a_{1,k,i} \wedge a_{2,k,i} \wedge a_{3,k,i}, \quad (9)$$

$$t_{k,i} := a_{1,k,i} \wedge a_{2,k,i} \wedge a_{3,k,i} \wedge a_{4,k,i}. \quad (10)$$

- $s_{k,i} = 1 \iff$ the intersection is within the edge before the scan line passes \tilde{v}_i .
- $t_{k,i} = 1 \iff$ vertex \tilde{v}_i lies on the edge.

Checking for intersections with the scan line (3)

If \tilde{v}_i is obtained from a given vertex \vec{v}_i on the footprint, it also has to lie on the cadastral footprint. This leads to the constraint

$$\sum_{k=1}^{n_1} t_{k,i} > 0. \quad (11)$$

On the other hand, if \vec{v}_i is not on the footprint, we have to check with

$$\sum_{k=1}^{n_1} s_{k,i} = 2 \cdot s_i + 1 + t_i, \quad 0 \leq t_i \leq \sum_{k=1}^{n_1} t_{k,i}, \quad (12)$$

$s_i \geq 0$ being an integer, that \tilde{v}_i either lies on the footprint (then integer t_i can be chosen to be either 0 or 1) or in its interior (then $\sum_{k=1}^{n_1} s_{k,i}$ has to be odd).

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Results

Test with **2.539** buildings or building parts (instances) and corresponding ALS point cloud² of square kilometer with southwest UTM coordinates (330.000, 5.687.000):

- **2.144** instances with modified plane equations
- Of these, **1.323** instances with modified flat roofs did not require optimization.
- **817** instances were optimized to optimality with $\delta_0 = \delta_1 = 1$ m, $M = 10.000$
- **4** instances had no solution.
- Median running time³ of MIPs: **0.008 s** ($x_{0.25} = 0.003$ s, $x_{0.75} = 0.017$ s).
- Median number of vertices: 7, median number of roof facets: 2.



²LoD 2 model and point cloud were downloaded from Geobasis NRW on May 24, 2023: <https://www.opengeodata.nrw.de/produkte/geobasis/>

³Using the C-API of the IBM CPLEX 22.1.1 optimizer on a laptop with a 2.3 GHz dual-core Intel i5-processor

Conclusions

- A significant number of roof facets in the given city model differ from planes fitted with RANSAC to an ALS point cloud.
- Only small MIP instances occur, making the optimization approach suitable for application to large urban areas.
- However, the symmetry of the standard roofs is sometimes lost.

